

CHARLES EDWARDS

3D Animator

I am a highly skilled 3D animator with 5 years of practical experience in hand-keyed human and creature performance animation seeking to contribute and grow in a company bringing characters to life.



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charles3Danimates@gmail.com



<https://www.artstation.com/charlesedwards>



<https://vimeo.com/manage/videos/773150256>

WORK EXPERIENCE

Freelance 3D Animator

Self-Employed

Sculpting, rigging, texturing, animating, and rendering video content for various clients 6/2019 - present

Fruition Technology Labs (Headway Idea Labs)

3D Animation Instructor

Created comprehensive curriculum using Blender 3D software 6/2016 – 3/2017
Taught methods of 3D modeling, texturing, rigging, and animating

Texas Medical Center Oncology

3D Artist/ Medical Illustrator

Creatively designed, 3D modeled, textured and rendered medical infographic to explain innovative medical procedure 2/2012 – 7/2012

EDUCATION

Full Sail University

Graduated with a Bachelor of Science degree in Computer Animation 2016-2019
Winter Park, FL

PRIMARY SKILLS

Experience creating lifelike and stylized character animation
Experience animating creatures and inanimate objects
Excellent communication and interpersonal skills
Outstanding creativity and adaptability

SOFTWARE

Autodesk Maya
Pixologic Zbrush
Blender

SECONDARY SKILLS

Texture Painting
UV Unwrapping
Rigging

ACCOMPLISHMENTS

Advanced Achievement
Award (Student of the
Year) Full Sail University
2019